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## Concept Art & UX/UI

## SKILLS

### Artist Skills

Drawing Skills  
Anatomy  
Digital Painting  
Perspective  
Composition  
Lighting  
Color Theory  
Style Adaptability  
Props Design  
Character Design  
Problem Solving  
Time Management  
Communication  
Self-Motivated  
Team Player

### Software

Adobe Photoshop  
Adobe Illustrator  
Adobe Premiere Pro  
Adobe After Effects  
Adobe XD  
Adobe InDesign  
Spine2d  
Blender

### Coding Languages

HTML/CSS  
JavaScript  
C++

### Languages

English  
Cantonese

## EXPERIENCE

Freelance, Los Angeles California – Twitch Emote Artist (May 2020 - Present)

Design emotes (similar to emoji) based on the information the customer provides. After review, draft and render artworks, they will receive three different sizes of the emote in PNG format. The key is legibility and readability, because their viewers will communicate with each other using the emotes.

POKDO STUDIO, Los Angeles California – Graphic Designer (May 2020 - May 2021)

Branding package for POKDOSTUDIO, LLC. Spearheading the company brand to provide the customer with a clear idea of what POKDO's mission represents. Fully intergraded Website build to showcase the company portfolio.

Quest Diagnostics, Baltimore Maryland – Pre Analytical Assistant (January 2020 - May 2020)

Pre-analytic Assistant is responsible for processes that occur prior to the testing, such as patient preparation, specimen collection, identification, preservation, transportation, and processing.

## EDUCATION

Google UX Design Certificate (March 2021 - May 2021)

- Empathizing with users by creating empathy maps, personas, user stories, and user journey maps
- Defining user pain points
- Ideating design solutions using Crazy Eights, How Might We, and competitive audits
- Creating wireframes and prototypes on paper and digitally
- Developing mockups using visual design elements and principles
- Designing in Figma and Adobe XD
- Conducting interviews and usability studies
- Considering accessibility at every point in the design process

Maryland Institute College of Art, Baltimore, Maryland - BFA

- Sequential art (Comics & Graphic Novel)
- Preproduction, Visual Development, Concept Art ( Video Game & Film Industries)
- Book Arts, Animation, Graphic Design, and Game Design
- Confronting the challenges of problem-solving, collaboration, and development of ideas with insight.

## PROJECTS

Google UX Design Projects – Mobile App, Responsive Website, and Dedicated App & Responsive Website (March 2021 - May 2021)

- Project #1: Up Sushi (Food Delivery Mobile App) is designed for all users, including non-native English speakers, to easily order fresh, healthy dishes.
- Project #2: Adept Cinema (Movie Theatre Website) is designed for moviegoers of all genders and backgrounds who want to have a fast and easy experience buying movie tickets, reserving seats, and ordering foods from Adept Cinema.
- Project #3: Pokdo Studio (Dedicated App & Responsive Website) is designed for people of all genders and underrepresented backgrounds who want to have their stories documented.